Level 6 Peer Assessment Form

Web Development - Turner

Your Name: Issac Zheng

Project Designer: Steven Hsui

Project Title: Kings in the Corner

Did this project work according to the spec sheet? Yes for the most part, but no. The spec sheet specified a 4x4 grid and 16 boxes in which cards may be placed, but the project had a hollow 4x4 grid with only 12 boxes.

Were any of the enhancements included? Yes

Was there something in the code that you didn’t understand? Please elaborate.

What is HTMLCollection?

What did you really like about the project?

The code looked clean and concise. The layout is simple and easy to work with and understand.

Why did the cat quack?

What would you change about the project and/or the code?

For the text that displays events or mistakes, I’d make it so that the element in which it’s stored in takes up a permanent space on the display so that it isn’t obtrusive to the gameplay. Every time it appears, the grids are moved slightly downward, which can cause misclicks.